					RI						N DISTANC ent agency is T									
ID CODE	DE UNIT										DATE (YYYYMMDD) EVALUA				CODE					
TABLE 1 PRONE SUPPORTED OR FOXHOLE SUPPORTED FIRING POSITION (TIME: 120 SECONDS)									TABLE 2 PRONE UNSUPPORTED FIRING POSI (TIME: 60 SECONDS)				TABLE 3 TION KNEELING FIRING POSITION (TIME: 60 SECONDS)							
RD	RANGE (m)	HI	Т	MISS	RD	RANGE (m)		HIT	MISS	RD	RANGE (m)	HIT	МІ	ss	RD	RANGE (m)	HIT	MISS		
1 2 3 4 5 6 7 8 9 10 TO	300 E-SIL				11 12 13 14 15 16 17 18 19 20	300 E-SIL				1 2 3 4 5 6 7 8 9 10 To	300 E-SIL				1 2 3 4 5 6 7 8 9 10 T	300 F-SIL OTAL				
SCORE					QUALIFICATION SCORE F						RATINGS (Check One)				LIGHT			WIND		
TABLE 1 2 3	HIT	HIT MISS NO FIRE								-32 MARKSMAN					(-9	12 3-	(-s	12		
FIRER'S QUALIFICATION SCORE						37 SHAF	(PSHOC	MEK		AND BELOW UNQUALIFIED						ا / ا		<u>ش</u>		
			İ	NIGHT FIRI	EXERCIS	E														
DATE (YYYYMMDD)		HIT		М	SS GO			NO GO		THE FIRER WILL BE ISSUED 40 ROUNDS. THE ROUNDS WILL BE				ZERO						
CBRN FIRE EXERCISE											PRELOADED IN FOUR 10-ROUND MAGAZINES - TWO FOR TABLE 1,									
DATE (YYYYMMDD)		HIT		М	ISS GO		NO GO		ONE FOR EACH REMAINING TABLE.											
SCORER'S INITIALS											DATE INITIALED (YYYYMMDD)									
OFFICER'S INITIALS											DATE INITIALED (YYYYMMDD)									

This scorecard is used to score known distance course record fire qualification when the known distance range is used. This course is used only when the standard record fire course is not available.

CONDUCT OF FIRE

The uniform for qualification ia a helmet, LBE/LBV, and interceptor body armor with front and back SAPI plates (if available). No other armor is required.

(1) Table 1 -- Prone supported or foxhole supported firing position. The firer is given two 10-round magazines to engage an E-silhouette at 300 yards within 120 seconds.

(2) Table 2 -- Prone unsupported firing position.

The firer is given a 10-round magazine to engage an E-silhouette at 200 yards within 60 seconds.

(3) Table 3 -- Kneeling firing position.

The firer is given a 10-round magazine to engage an F-silhouette at 100 yards within 60 seconds.

SCORING

Scoring is conducted in the pits, with the results provided after each table. A hit is scored for any bullet hole that is within or touches some part of the silhouette facing.